

Fine Arts Glossary

Assemblage: a three-dimensional, sculptural artwork made by combining found objects or everyday materials into a single piece. This additive process often recontextualizes ordinary items and was used by artists like Robert Rauschenberg and Louise Nevelson. Assemblage gained prominence due to its association with 20th century art movements like Surrealism and Pop Art.

Collage: An artwork created by arranging and attaching different materials, such as paper, photographs, and/or fabric, onto a surface. Often, collage works are two-dimensional, but this process can also be applied to sculptural objects or incorporate three-dimensional elements. Well-known artists who worked in collage include Hannah Hoch and Pablo Picasso.

Recycled Art: Artwork made using reused or repurposed materials that would otherwise be thrown away. This process intersects with environmentalism and social commentary, and can be understood as a form of activism and resistance to consumer culture.

Sculpture: A three-dimensional, freestanding artwork that can be viewed “in the round,” allowing exploration from all sides. Sculptures are often made of clay, metal, wood, stone, or glass, but materials are essentially limitless.

Relief: A type of sculpture where shapes or figures project from a flat surface. While we recognize that relief has a long history rooted in sculptural tradition, in the context of our exhibition, all wall-mounted work and all work that is not viewable from all sides is considered two-dimensional and should be entered in the appropriate two-dimensional category.

Digital Art: Any artwork created using computational technology. This includes computing devices and digital software. Types of digital art include digital painting, 3D modeling, pixel art, vector art, and video mapping. While it is a comparatively recent art form, artists haven been using the digital medium to create work for several decades. Early digital works include Ben Laposky’s *Oscillon 40* (1952) and Vera Molnar’s *Structures of Squares* (1974).

Mixed Media: An artwork that combines two or more distinct, different materials or mediums to create a single piece. Please note that diptychs, triptychs, and multiples do not necessarily constitute mixed media.